

Year 11 Art Overview

Unit	Duration (lessons)	Learning Objectives/Outcomes
Marine Life	24	<ul style="list-style-type: none"> • Experiment creating artist design and contextual sheets on Ernst Hackle, Sarah Parker Eaton, Jason Scarpace, Catryn Myston Jones • Develop pen and ink drawings of abstract forms using mark making skills • Explore and record fish and octopi through digital photography • Manipulate Digital images using Photoshop by cropping, editing and manipulating colours • Create A5 detailed intricate pencil drawings of sea creatures and abstract living organisms from under the sea • Create design sheets inspired by gathered information, artists and skills acquired • Create a final outcome independently selecting materials which promote their skill strength
Coursework Refinement	6	<ul style="list-style-type: none"> • Display Portfolio selecting individual pieces of work that can be improved further to improve grades • Re work pieces using further developed skills and experience
Exam Preparation		<p>GCSE Examination paper</p> <ul style="list-style-type: none"> • This paper is given out in January the topic is unknown until the paper is given • Students will: • Develop observational drawings and photographs • Design and create artist contextual sheets • Explore and experiment with materials • Develop final design sheets • Experiment with their chosen medium • Complete a final piece in examination conditions independently <p>Exam Information</p> <ul style="list-style-type: none"> • Students have 10 week to produce all their exploration and development work based around the exam question • Work from this will be produced in lessons and at home • The 10 hour examination is split over two days • All coursework and examination work is completed and marked before May half term