

Year 10 Art Medium Term Plan

Unit	Learning Objectives/Outcomes
Texture	<ul style="list-style-type: none">• Investigate the work of The Boyle Family and Ill Lee developing skills when analysing art work• Further develop understanding of the formal elements (Line, Texture, Form, Shape, Tone, Colour)• Further develop understanding of core drawing concepts such as tonal shading, composition and mark-making using pen• Develop ideas when recording tactile surfaces using clay• Explore a range of techniques when using mixed media – cardboard, glue, tissue and sand• Further develop colour theory using watercolour techniques
Sweets	<ul style="list-style-type: none">• Investigate the work of British painter Sarah Graham, and develop skills when analysing art works.• Develop skills when using SLR cameras to record a variety of sweets• Explore Photoshop skills and techniques manipulating work to enhance colour• Develop skills when using colour pencil techniques to create a realistic image• Further develop and explore skills when enlarging photographs for a final outcome
Bones	<ul style="list-style-type: none">• Investigate the work of Henry Moore, Georgia O' Keefe and Leonardo Di Vinci developing skills when analysing art works.• Develop observational drawing techniques looking at human and animal bones• Experiment creating abstract graphite drawings inspired by Henry Moore• Explore and develop a range of painting techniques using, coffee, emulsion, ink and caulk• Create a large final expressive outcome inspired by an initial starting point• Additional afterschool workshops available- Printmaking and photography